



Working together to create the right concoction of blended learning

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*For Learning transformation to truly happen and become more tech enabled, you need the **entire learning ecosystem to collaborate and create the change***



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Teachers Matter

Grow a model of mentorship not facilitation

The aim of mentorship is to promote learner development by drawing out and giving shape to what a student already knows. A mentor serves as a guide rather than a provider of knowledge.

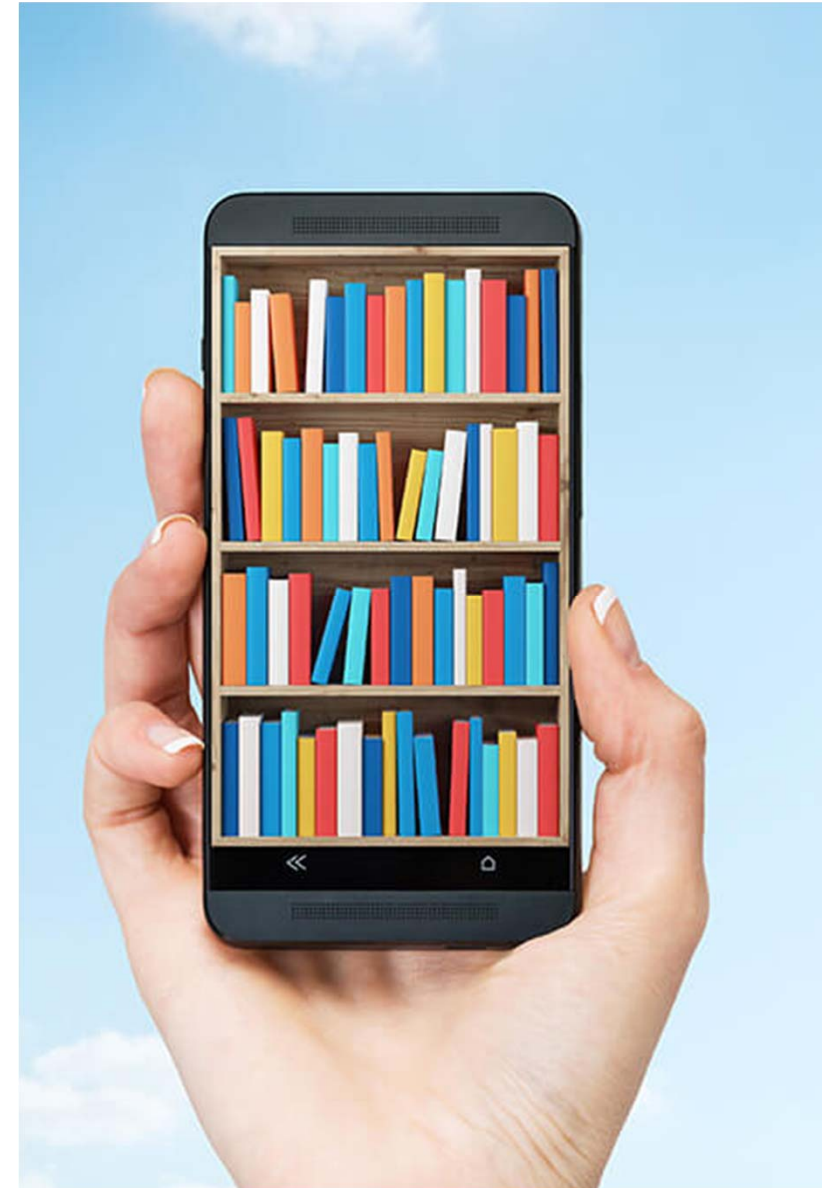
An online class cannot teach itself. Students benefit tremendously when teachers actively participate in all dimensions of an online learning space.

Technology Matters

Technology amplifies learning by complementing traditional learning

Expert Technology platforms can ensure tools function smoothly and effectively cater to pedagogical needs.

In this digital era, technology is key in building fully networked global communities which develop the essential social and intellectual interactions





Learning Designers Matter

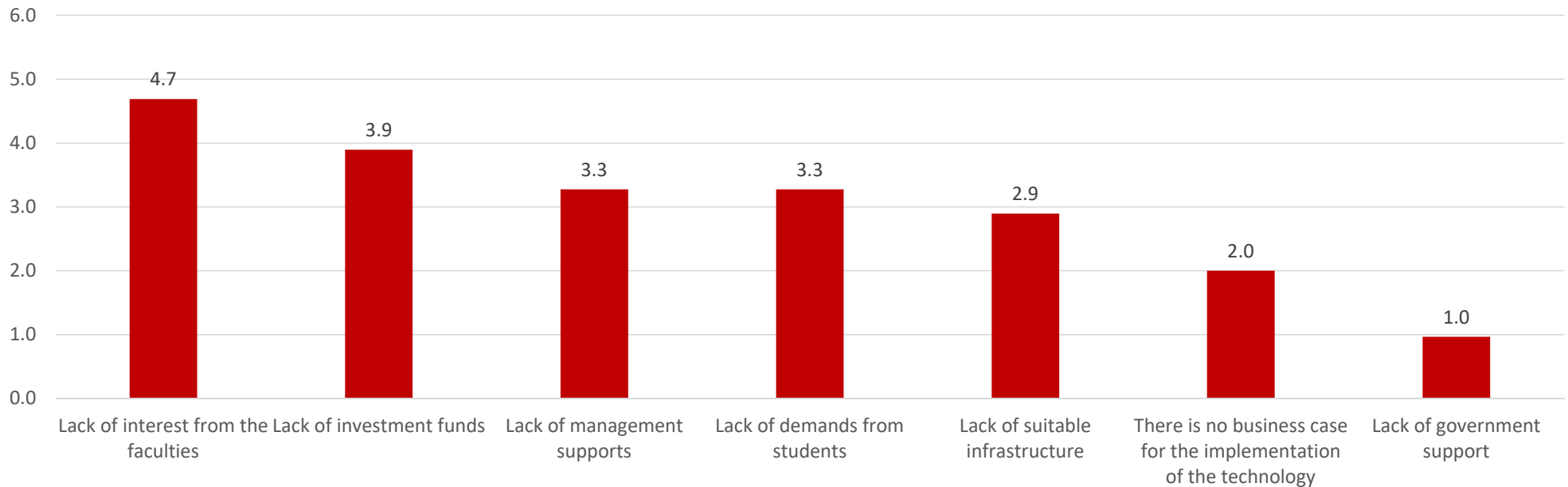
They are the vital bridge connecting the academics to the new technology enabled pedagogical recipes

Learning designers can help provide innovative delivery suggestions. More importantly they act as gatekeepers of the pedagogical balance between the 3Ps – Presentation activities, Practice activities and Produce activities

But there are challenges..

Perceived Significance of Challenges in Implementing Tech-Enabled Learning Environment

Degree of Challenge in Implementing Tech-Enabled Learning Environment

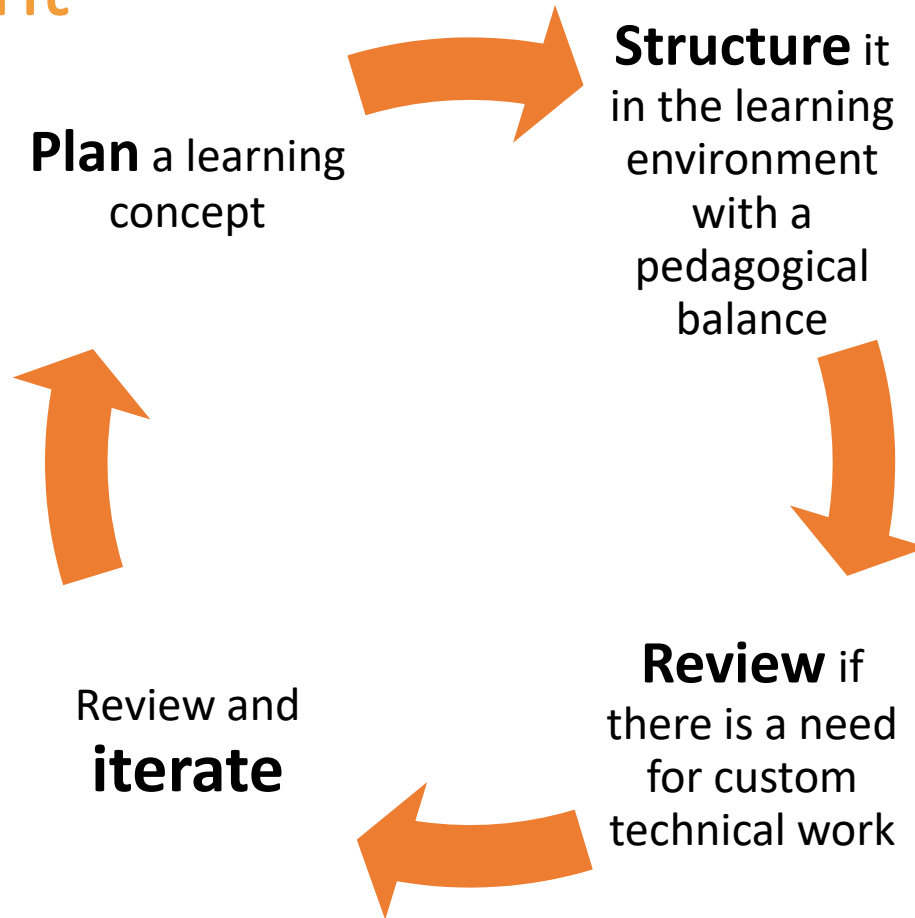


Note: The higher the value (Out of 7), the higher the significance of the challenge rated by institution

There is a need for the ecosystem to fully collaborate in an agile manner



Developing a learning concept in the blended environment



Example - Developing a learning concept in the blended environment

Plan	Structure	Review
<p>Faculty comes up with the learning concepts – say “explaining how international trade works with Ricardian model”</p> <p>Learning designers go through the study materials and attend live classes if any to get as deep an understanding</p>	<p>Faculty & Learning designers break down the learning concept into bite sized chunks to cater to the short attention span of modern learners.</p> <p>Learning designers provide pedagogical options that the technology platform provides like recipes. And together they work with faculty to work out a good balance between the 3Ps – Practice, Present and Produce to structure the activities with video producers as well</p>	<p>Faculty and Learning designers review the structure as they build to see if they need new technical representations to deliver the course effectively. If needed the learning designers work with the technology experts to make necessary modification.</p> <p>After this we do an iteration with the students, we can incorporate the feedback from learners to make the requisite changes through our program support</p>



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Learners matter & incorporating their feedback is crucial

Respect the subjectivity and agency of students

Education is not about simply acquiring knowledge. A student's education profoundly affects who they are and how they think about themselves. It is risky and deeply transforming.

So as we go through our iterations, we focus on understanding student feedback – if there are heavy modules, if there is a need for adjustment in the kinds or weights of assessments etc and make the changes together as a team of faculty, learning designers, TA and program support.

We aspire to push towards fully agile teams



We already have our EdTech teams in self-organizing scrum teams to do so in collaboration with our tech players and faculty. The future is to include all the executing stakeholders in the agile teams for effective development

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